








The Learning Design Canvas

Session name

Educator's name

Date & iteration

Educators' Tools  <p>What space do you need? Which channels, mediums, tools or materials?</p> <p>What do you still need to prepare?</p> <p>What are your personal needs? From whom do you need support?</p>	WHAT IF  <p>What if participants could use the session experience in daily life?</p> <p>How can we support the transfer?</p> <p>Facts, feelings, findings, future</p>	Session Basics  <p>Who are the participants?</p> <p>What is this session for?</p> <p>What are the WOW! moments?</p>	WHY  <p>Why do we need this session?</p> <p>How do you introduce every individual, the topic and yourself? How do you come to eye-level?</p>	Participants' Needs  <p>What are the expectations from different stakeholders? Individual, interpersonal, organizational, community, public</p> <p>What do the participants need? How do you gather their needs?</p>
	HOW  <p>How can participants apply the knowledge?</p> <p>What activities or games do you plan to do? How can you leave space for experimentation and creativity?</p>		WHAT  <p>What do you need to know?</p> <p>How do you bring this knowledge to the participants? How do you ensure optimal pacing?</p>	
Learning Goals  <p>How can participants be involved in goalsetting?</p> <p>What goals do you want to achieve in this session?</p> <p>Knowledge, comprehension, application, analysis, synthesis, evaluation</p>		Evaluation  <p>How can you measure if your learning goals are achieved? What about long-term learnings?</p> <p>How can you ensure an open feedback culture during and after the session?</p>		